



One Play Game

Skill - Catching, Passing & Tackle

TYPE
Game

AGE
8+

Aim

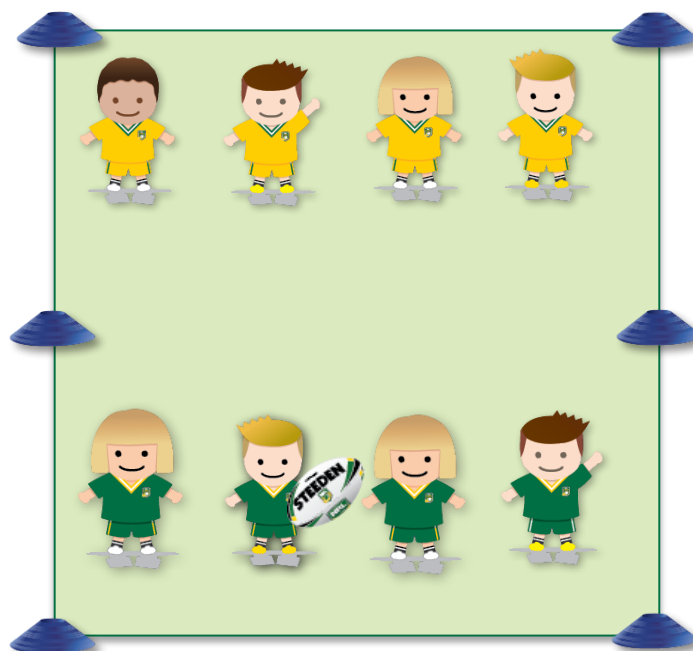
- » Improve your teams attacking vision, and ability to pass the ball effectively, and under pressure.

Description

- » The attacking team has one play to score.

Consequence

- » If the attacking team doesn't score. The defending team gains possession and has one play to score.



Equipment



x (6) Markers



Whistle



x (1) Football

Players



The coach can determine the amount of players per team. Usually you will just split the players into two even teams.

How to Stop Play

You can choose between touch, tag, 2 hand touch, tackle or any other.

How to Restart Play

You can choose between play the ball, hit the ground and then play the ball, tap, or any other.

Amount of Plays

Coach to choose how many plays each team receives per set.



Click to watch the video



PLAYNRL.COM