

## l Tag Offload Game

Skill - Attacking & Defensive Fundamentals

**TYPE** 

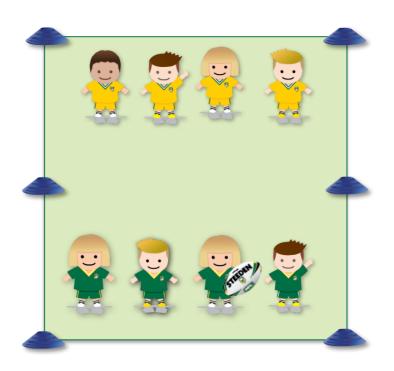
Game

# Alm

» Defenders must work to ensure they shutdown the play before an offload takes place.

# Description

- » Each player starts with two tags on.
- » Each defender can only take on tag per play.
- » Once one tag is removed, an attacker must stop, but can offload the ball. Once the second tag is taken, the player must play the ball.



## **Equipment**



x (6) Markers



Whistle



x (1) Footballs

#### **Players**



The coach can determine the amount of players per team. Usually you will just split the players into two even teams.

### How to Stop Play

By removing an attackers Tag.

#### **How to Restart Play**

You can choose between play the ball, hit the ground and then play the ball, tap, or any other.

#### **Amount of Plays**

Coach to choose how many plays each team receives per set.



