

Iv I Evasion Grid

Skill – Evasion, Carry, Tackle

TYPE

Open

AGE +

Description

- » Two players start in the middle of a grid, back to back. They have two coloured markers each.
- » On go, the coach calls out 'orange' or 'blue'
- » Both players then run around their respective coloured marker
- They then meet in the middle and the attacker attempts to beat the defender to score a try.
- » Players then reset and go again.
- Ensure you create multiple grids with no more than 4-6 players per grid

Progression

- » Make the grid bigger or smaller
- » Add a tackling element
- » Add an extra defender for a 2 v 1









